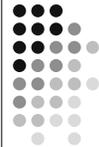


# Cognitive Science and IT

From Computing to Human Computer Interface

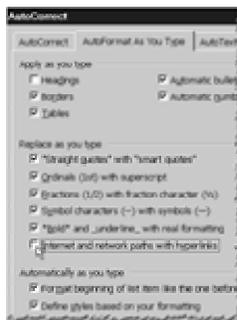


## What is wrong with this?



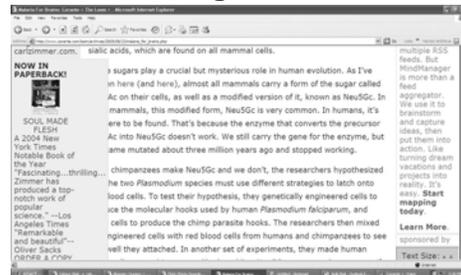
Microsoft Office Assistant presuming my aesthetic

## What is wrong with this?



Microsoft Auto format can anticipate my turn of thought

## What is wrong with this?



Bad Web Page requires me to work in the communication

## Computing – in the beginning...

- Computer as mighty and mysterious idol
- Software Engineer as priest
- User presents task to programmer
- Programmer as program designer

## Computing – then there was light...

- User gains direct access to computing applications
- The problem of teaching everybody (or every mind) how to operate a computer system
  - The coded command – a memory load!!
  - User friendly programs – GUI: a shared mental model
  - User centered design – transportability of knowledge
- Didn't happen overnight, and it owed a lot to studies of how minds work – and it still does!

## Cognitive Sciences

- human information processing
  - attention
  - recognition
  - recall
  - learning
  - representation of knowledge
  - problem solving
  - decision making
  - reasoning

## Associated Cognitive Sciences

- linguistics
  - turning ideas into words – Chomsky, Jackendoff
  - arranging words so that they put an appropriate mental model in the hearers mind
- computer sciences (yes, they have made contributions back to cognitive sciences)
  - automating cognitive tasks – Expert Systems
  - supporting human cognition – DSS, Knowledge Management
- neurosciences
  - brain imaging (what cognition looks like)
  - neurons and circuits (what thinking involves)
  - neural networks (how thinking is distributed in a mind)

## Uses for Cognitive Science

- cognitive engineering
  - automating cognitive tasks – our job
  - human interaction with machines – our job
- education
  - information management – our job
  - problem solving skills – our job
- community
  - government-community interaction – our job
  - crime prevention/ forensics
- cognitive impairment
  - diagnosis and rehabilitation

## Discoveries of cognitive science- a personal survey

My areas of research interest:

- organizational memory
- anthropology of thinking
- physiology of thinking processes
- analysis of how we think
- analysis of the raw material of thought

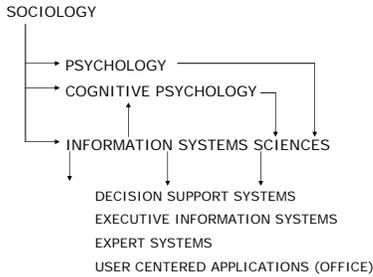
## Some Cognitive Philosophies

- Deontology
  - creative being as the source of ideas
- Descartes '*Cogito, ergo sum!*'
  - thinking as a fulcrum of life
- Hume
  - ideas absorbed into the mind from experiences & reflection
- Kant
  - personal knowledge vs. facts (declarative knowledge)
- Polanyi
  - expressible vs. inexpressible ideas (procedural knowledge)

## Human cognition (or “Look What I Can Do!”)

- Represent knowledge in the mind
- Represent knowledge about that knowledge (I know that I know things)
- Ability to:
  - form personal representations (ideas)
  - compare one idea with another
  - perceive causal relationships between things (and ideas) in the world
- Represent needs, motives and desires of ourselves (and others!)
- Perceive a self identity (perceive a difference between ourselves and all others in the world).

## Cog Sci to IT



## ideas-

sharing thoughts is not easy

- pre - language
  - married to words
- inexact
  - multi dimensional
  - multi-type
- unconscious and conscious
  - must be brought to mind
  - raw material of cognition
- My ideas won't exactly match yours



see Chomsky, Jackendoff, Dennett

## Concepts- shared thoughts

- taught & learned by us
  - reflect our adolescent culture
  - substance of formal education
- classify & order ideas
  - generalize them
  - consolidate them
  - (under broad umbrella names)
  - model them
  - simplify (?) them
- common sense
  - common understanding



Piaget, Hallpike, Brown

## Cognitive strategies- things we use to help us think

- formula
- schema
- scripts
- techniques
- mental grammars – how to put an idea together (Jackendoff & Chomsky)
- We learn them early and use them without thinking



## Aides-memoires- prosthetic memory

source of the knowledge rather than the knowledge itself

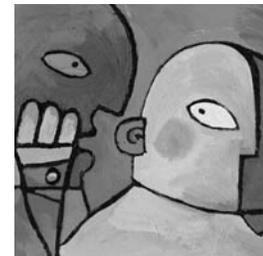
- index
- catalog
- glossary
- post-it-note
- we use them constantly to lighten the cognitive load



## Communication-

putting a thought in someone else's mind

- remove complexity of ideas
  - symbolize
  - illustrate
  - wysiwyg
  - feedback
  - consistency



## Human-Computer Interface design



- using a foreign interface
  - US terms and concepts
- straight-jacketing the user
  - Only one way to carry out a function
- violating the user's mental model
  - When I change data in one place it remains unaltered in another
- making the user remember
  - rather than have the system provide the information
- not providing feedback
  - Is the program running or frozen???

## Some references



- Ray Jackendoff
  - Patterns in the Mind: language and human nature. 1994. Basic Books.
  - mental grammar – Naom Chomsky
  - language and the brain
  - language as a window on thought

## Some references



- Christopher Hallpike
  - The foundations of primitive thought. 1979. Oxford: Clarendon Press
  - Universal human concepts
  - Development of thought - Piaget
  - cognitive strategies – techniques for thinking

## Some references



- Daniel Dennett
  - Consciousness Explained. 1991. Boston: Little, Brown and Company
  - bringing things to consciousness from our store of ideas

## Some references



- Donald Norman
  - The Psychology of Everyday Things. 1998. Basic Books.
  - Knowledge in the Head and in the World
  - User –Centered Design

## Some references



- Harold Thimbleby
  - User Interface Design. 1990. Addison Wesley.
  - An examination of interactive systems from the standpoint of both the designer and the user, featuring a survey of the issues, problems, and methods of user interface design, and numerous case studies illustrating the practical and creative design issues involved in building interactive systems.

## Some references



- Alan Cooper
  - About Face: the essentials of User Interface v

## Some references



- Alan Cooper
  - About Face: the essentials of user interface design. 1995. IDG Books Worldwide, Inc.
  - Father of Visual Basic (GUI Programming Language)